

9 **2/4** **3/4** **5/4** **3+2** **1/4**

fl 1

fl 2

fl 3

c. ing
 (tongue ram) *sffz*
 (air tones: Transition from dark to bright color on two different tones: low, middle) Chiaro Cupo
 (breath accents) *mf* *ff*

ssf. ca

ssf. t
 (slap tongue) *ff* KP 3
 (breath accents) *sf*

cl 1
 (without mouthpiece/reed) *f*
 (tongue ram) *sffz*

cl 2
 fl.t. air only *f*

clb
mf

fg 1

fg 2

cr 1

cr 2

cr 3

cr 4

tr 1

tr 2

tr 3

tn 1

tn 2

tn 3

tb

batt 1
 tmp
 radio *f*

batt 2
 snare drum
ppp
 (to wire brushes) *p* *f* fast slow
 (RH to wire brush) *f* fast slow

batt 3
 conga
 bass Drum
 I. metal pot wire (guiro) beater *mf* *f* *ppp* fast slow

batt 4
mf *pp*

pf
 Red. *mf* *Red. 8^{ub}* sim. *f* fast slow

fis
 (with bellows try to create a stable white noise) *fff*

vn I

vn II

vl

vc
 (-) sul A, sul D *f* *p* *f* (-) (-)

cb
 (-) sul A, sul D *f* *p* *f* (-) (-)

24 **2/4** **4/4** **A**

fl 1 air with 40% -60% pitch; take breath as needed
 fl 2 air with 40% -60% pitch; take breath as needed
 fl 3 air with 40% -60% pitch; take breath as needed
 c. ing
 sxf. ca air with 40% -60% pitch; take breath as needed
 sxf. t air with 40% -60% pitch; take breath as needed
 cl 1
 cl 2
 clb air with 40% -60% pitch; take breath as needed
 fg 1
 fg 2 3
 cr 1 2
 cr 3 4
 tr 1 air only, no pitch
 tr.2 3
 tn 1 2
 tn 3 tb
 batt 1 tmp
 batt 2 Snare *slow* *pp* water gong, soft felt mallet
 (batt. 3 = place yarn mallet on drum, mallet tip pointing to center. Strike drumhead with wood stick so resting mallet vibrates following attack.)
 batt 3 bass drum wood stick *mf* I. bongo (fingernails or hairbrush) \updownarrow
 batt 4 snare drum *ppp* I. metal pot, soft rubber mallet *mf*
 pf (sus.)
 fis (try to create a stable white noise)
 vn I ord. (M-fb) (Fb) (Br.) *f* gliss. ①
 vn II ord. (M-fb) (Fb) (Br.) *f* gliss. ①
 vl *f* gliss. ①
 vc *f* gliss. ①
 cb *f* gliss. ①

① = Overtone pressure ② = Half overtone pressure

(M-fb = Mid-fingerboard; Fb = Fingerboard; Br. = Bridge)

B

46 $\text{♩} = 60$ $\frac{4}{4}$ Tongue ram
 Into inst. pronounce phonetic 'Fut' *ff* Fut Fut Fut sim. *ff* sim. *f*

47 $\text{♩} = 44-48$ $\frac{5}{4}$ *ff* *ff* *f*

48 $\frac{4}{4}$ air *p* ord

49 $\frac{5}{4}$ ord

50 $\frac{4}{4}$ ord

fl 1
 fl 2
 c. ing
 sx. ca
 sx. t
 cl 1
 cl 2
 clb
 fg 1
 fg 2
 cr 1
 cr 2
 cr 3
 cr 4
 tr 1
 tr.2
 tr.3
 tn 1
 tn 2
 tn 3
 tb
 batt 1
 tmp
 batt 2
 (rustle bag with fingers) *mf*
 platic bag
 batt 3
 l. gong
 batt 4
 snare drum
 (superball; flumi) *mf* 3
 (wire brushes; make one circular rotation around drum head per beat) *mp sempre*
 pf
 (with cardboard make a medium speed gliss on black keys - percussive noise only, no pitch) *f*
 with plectrum *8va* *espress. - imitate Japanese koto playing*
p - mf (play pitches within the indicated dynamic range)
 Led.
 fis
 vn I
 (mute open strings with fingers) *intenso* ---- *meno* *f* *pp sempre* ord.
 vn II
 (mute open strings with fingers) *intenso* ---- *meno* *f* *pp sempre* sul A ord. sul D div.
 vl
 (mute open strings with fingers) *intenso* ---- *meno* *f* ord. extremely slow bow ↓ OB finger board
 vc
 sul D SP *intenso* ---- *meno* *f* extremely slow bow ↓ OB finger board
 cb

* vn I = overtone pressure

51 $\frac{4}{4}$ $\frac{7}{4}$ 4+3 $\frac{4}{4}$ air ord. p air ord. p air ord.

fl 1

fl 2

3

c. ing

sxf. ca

sxf. t

cl 1

cl 2

clb

fg 1

fg 2

3

cr 1

2

cr 3

4

tr 1

tr.2

3

tn 1

2

tn 3

tb

batt 1

tmp

batt 2

batt 3

I. gong

batt 4

snare drum

pf

(sus.)

with plectrum $p - mf$ *espress. - imitate Japanese koto playing*

fis

vn I

div. sul G MOB $\frac{7}{4}$ 4+3 finger-board $\frac{4}{4}$ OB unis. pp ord.

vn II

div. MOB $\frac{7}{4}$ 4+3 finger-board OB unis. pp ord.

vl

OB SPES MOB $\frac{7}{4}$ 4+3 finger-board OB pp ord.

vc

OB SPES MOB $\frac{7}{4}$ 4+3 finger-board OB pp ord.

cb

div. pp ord.

Whistle tone - random on various pitches; play whistle tones that speak/sound the best.

86 **3/4** ♩=44-48

6/4 ♩=60

fl 1

fl 2 3

c. ing

sxf. ca

sxf. t

cl 1

cl 2

clb

fg 1 (tap Tibetan prayer stones) **mp**

fg 2 3 (tap Tibetan prayer stones) **mp**

cr 1 2

cr 3 4

tr 1 air only - rapid fingering changes; no pitch. Take breath as needed **ff**

tr.2 3 **ff**

tn 1 2

tn 3 tb

batt 1 tmp

batt 2 * singing glass (circa D₅; rub moistened finger along rim) **f**

sandblocks 6

batt 3 l.h. s. chinese gong, soft felt mallet

batt 4 r.h. glass chimes **mp** (move chimes with fingertips - delicatiss.)

I. metal pot

pf (inside the pf.; move a ruler across tuning pegs to create a "rain-like" sound) **mf**

ped. (8) - - - J

fis (key clicks; a few keys each click) **ff**

vn I ord. **3/4** ♩=44-48

vn II ord. **6/4** ♩=60

vl ord.

vc ord. (half pressure trill; ghost-like tapping) **ff**

cb ord.

* If the singing glass is not sound loud enough, crotales may be substituted (arco on d₅1).

4/4

5/4 3+2

95

fl 1

fl 2 3

(Into instrument pronounce phonetic "ps" while following indicated rhythm)

c. ing

ps sim.

mf

molto rall.

p

mf

sxf. ca

sxf. t

cl 1

ps sim.

mf

molto rall.

cl 2

ps sim.

mf

molto rall.

clb

fg 1

ps sim.

mf

molto rall.

p

mf

molto rall.

fg 2 3

ps sim.

mf

molto rall.

p

mf

molto rall.

cr 1 2

ps sim.

mf

molto rall.

p

mf

molto rall.

cr 3 4

ps sim.

mf

molto rall.

p

mf

molto rall.

tr 1

ps sim.

mf

molto rall.

p

mf

molto rall.

tr.2 3

ps sim.

mf

molto rall.

p

mf

molto rall.

tn 1 2

ps sim.

mf

molto rall.

p

mf

molto rall.

tn 3

ps sim.

mf

molto rall.

p

mf

molto rall.

tb

batt 1

tmp

batt 2

singing glass

(make one slow rotation around drum head with dry sponge following indicated rhythm)

sim.

f

batt 3

bass drum

dry sponge

mp sempre

batt 4

marimba

pp sempre

pf

fis

vn I

molto rall.

4/4

5/4 3+2

(half pressure trill; ghost-like tapping)

tr

ff

vn II

molto rall.

arco ord.

MSP

SP

arco ord.

mf

vi

mp

vc

molto rall.

cb

molto rall.

f

109 $\frac{2}{4}$ $\frac{3}{4}$ (air only, finger pitches) $\frac{4}{4}$

fl 1 f p f p ff i u i

fl 2 f p f p ff i u i

fl 3 ff i u i ff i u i

c. ing ff i u i ff i u i

sxf. ca ff i u i ff i u i

sxf. t ff i u i ff i u i

cl 1 ff i u i ff i u i

cl 2 ff i u i ff i u i

clb ff i u i ff i u i

fg 1 ff i u i ff i u i

fg 2 ff i u i ff i u i

fg 3 ff i u i ff i u i

(air only - rapid fingering changes; no pitch. Take breath as needed)

cr 1 f p f p f p

cr 2 f p f p f p

cr 3 f p f p f p

cr 4 f p f p f p

tr 1 f p f p f p

tr.2 f p f p f p

tr.3 f p f p f p

tn 1 f p f p f p

tn 2 f p f p f p

tn 3 f p f p f p

tb f p f p f p

batt 1 f p f p f p

batt 2 (soft felt mallet) f p f p f p

batt 3 f p f p f p

batt 4 f p f p f p

lasso d'amour

box packing chips

pf f p f p f p

fis f p f p f p

vn I ff $gliss.$ $div. a2$ f $arco ord.$ ff $gliss.$

vn II ff $gliss.$ $div. a2$ f $arco ord.$ ff $gliss.$

vl ff $gliss.$ $div. a2$ f $arco ord.$ ff $gliss.$

vc ff $gliss.$ $div. a2$ f $arco ord.$ ff $gliss.$

cb ff $gliss.$ $div. a2$ f $arco ord.$ ff $gliss.$

113 **4/4** u-----i u-----i u--i **3/4** **4/4** air only, finger pitches

fl 1 *ff* *f* *p* *f*

fl 2 *ff* *f* *p* *f*

fl 3 *ff* *f* *p* *f*

c. ing *ff* *ff* *f* *f*

sxf. ca *ff* *ff* *f* *f*

sxf. t *ff* *ff* *f* *f*

cl 1 *ff* *ff* *f* *f*

cl 2 *ff* *ff* *f* *f*

clb *f* *f*

fg 1

fg 2 3

cr 1 2 *p* *ff*

cr 3 4 *p* *ff*

tr 1 *p* *ff*

tr.2 3 *p* *ff*

tn 1 2 *f* *sim.*

tn 3 *f* *f*

tb *f* *f*

batt 1 tmp *sfz*

batt 2 (wire brushes) *pp* *f* *pp* *fast* *slow*

batt 3 lasso d'amour

batt 4 thunder sheet *pp* *mf* *pp* (hold with fingertips and shake)

pf *ff* *mp* *f*

fis (irregular and jumbled arpeggio of indeterminate pitches in given register, play as fast as possible. Do not allow any single pitches to dominate, and move the fingers down in register following the contour of the graphic) (keep fast jumbles of arpeggio cluster) *p* *ff* *p* *fp*

vn I *ff* *ff* *gliss.* *div. ord.* *ord.*

vn II *ff* *ff* *gliss.* *div. ord.* *ord.*

vl *ff* *ff* *gliss.* *div. ord.* *ord.*

vc *ff* *arco ord.* *p* *fp*

cb *pp* *mf* *arco ord.* *f*

117

fl 1

fl 2

fl 3

c. ing

sxf. ca

sxf. t

cl 1

cl 2

clb

fg 1 (blow into reed)

fg 2 (blow into reed)

cr 1

cr 2

cr 3

cr 4

tr 1

tr.2

tr.3

tn 1

tn 2

tn 3

tb

batt 1

tmp

batt 2

plastic bag

batt 3

batt 4

thunder sheet

pf

fis

vn I

vn II

vl

vc

cb

p

f

ff

mp

pp

mf

ff mp

ord.

MSP

sim.

(air only with fingerings - no pitches. Following the graphic ascent, transition from low to high air sounds)

125

fl 1 *ff*

fl 2 3

c. ing *ff*

sxf. ca fl.t.

sxf. t *p* *f*

cl 1 *ff*

cl 2 *ff*

clb fl.t. *f*

fg 1

fg 2 3

cr 1 2

cr 3 4

tr 1

tr.2 3

tn 1 2

tn 3 tb

batt 1 tmp (leave radio on and tuned to steady white noise/static until m.142) (superball mallets, Flumi; try to avoid intervals of silence) *f*

batt 2 (leave electric fan turned on until m.142)

batt 3 (soft yarn mallets) *p* *gliss.* *mp* (to mallet butts or light wood stick) *mf*

batt 4

pf *f sempre*

fis

vn I *f* 1/2 CLT (n V)

vn II *f* 1/2 CLT (n V)

vl *f*

vc arco ord. *f* *mp* *f*

cb arco ord. *p* *f* *mp* *f*

Into instrument rapidly and randomly speak the indicated phonetics; FL - into embouchure hole (do not cover it with mouth)

129 ("d" "r" "t" "z") $\text{♩} = 60$

fl 1 *ff* ("d" "r" "t" "z")

fl 2 *ff* ("d" "r" "t" "z")

fl 3 *ff* ("d" "r" "t" "z")

c. ing *ff*

sxf. ca ord. $\text{♩} = 60$ 3 fl.t.

sxf. t *ff* gliss.

cl 1 *ff* ("d" "r" "t" "z")

cl 2 *ff* ("d" "r" "t" "z")

clb ord. fl.t. 3

fg 1

fg 2

fg 3

cr 1

cr 2

cr 3

cr 4

tr 1

tr.2

tr.3

tn 1

tn 2

tn 3

tb

batt 1 tmp

batt 2 (m. hard rubber mallets) *mp* *f* *ff* 3 l.v.

batt 3 (light wood or rattan stick) *f* *f* *f* *f* *f* l.v.

batt 4 *f* *f* *f* *f* *f* *f* l.v.

pf

pf

fis *pp* arco ord. $\text{♩} = 60$ OB

vn I *fff* arco ord. OB

vn II *fff* arco ord. OB

vl *fff* (8)

vc *ff* ord. MSP OB

cb *ff* ord. *pp poss.* OB

pp poss.

G

(take breath discreetly as needed, not on the beat)

fl 1 fl.t. *fff sempre* fl.t.

fl 2 fl.t. *fff sempre* fl.t. air only

c. ing *fff sempre*

sxf. ca *fff sempre*

sxf. t *fff sempre*

cl 1 *fff sempre*

cl 2 fl.t. Air only *fff sempre*

clb *fff sempre*

fg 1 *fff sempre* (a low, steady and solid buzzing sound - take breath discreetly as needed, not on the beat)

fg 2 *fff sempre*

cr 1 (to plastic bag) *fff sempre* (rustle bag with fingers)

cr 2 (to plastic bag) *ff*

cr 3 (to plastic bag) *ff*

tr 1 (to plastic bag) *ff*

tr.2 (to plastic bag) *ff*

tn 1 (to plastic bag) *ff*

tn 2 (to plastic bag) *ff*

tn 3 (to plastic bag) *ff*

tb (superball mallets, Flumi; try to avoid intervals of silence)

batt 1 tmp *ff*

batt 2 maracas (hold upside down and spin) *f sempre*

batt 3 bass drum soft mallets *ppp* *mf* (hold with fingertips and shake)

batt 4 thunder sheet *mf* (with hard felt mallet on the string)

pf *ff*

fis *ff*

vn I unis. *p* *fff* ord. ↑ slow bow ord. ↑ slow bow ord.

vn II unis. *p* *fff* ord. ↑ slow bow ord. ↑ slow bow ord.

vl *fff* ord. ↑ m sim.

vc *fff* ord. arco ord. ord.

cb div. *fff* ord.

♩ = 40-44

4/4

140

fl 1

fl 2
3

c. ing

sxf. ca

sxf. t

cl 1

cl 2

clb

fg 1

fg 2
3

cr 1
2

cr 3
4

tr 1

tr.2
3

tn 1
2

tn 3
tb

batt 1
tmp

(turn off radio)
OFF

(turn off electric fan)
OFF

batt 2
maracas

batt 3
bass drum
soft mallets

batt 4
thunder
sheet

pf

8^{va}

fis

(try to create a stable white noise)

8^{va}

vn I

vn II

vi

sim.

vc

ord.

cb

ord.

mf

fff

♩ = 40-44

4/4

gliss.

↑

3

sul G V

(mp)

morendo

sul G

(mp)

morendo

(mp)

morendo

With two fingers tightly hold the string at the indicted note and glissando. Slowly follow the fingers and direct the bow up to mid-fingerboard.